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With more than 1.5 million books sold, the Baseball Card Adventures series brings the greatest players in history to life. Featuring black-and-white photographs and stats throughout, plus back matter separating fact from fiction, Willie & Me is the perfect mix of history and action for every young baseball fan. Stosh thought he was finished traveling back in time. But then Ralph Branca shows up in his room one night, begging for Stosh's help. In 1951, Branca pitched a ball to Bobby Thomson that would become the "Shot Heard Round the World," a home run that won the National League pennant for the New York Giants and changed the lives of Branca and Thomson forever. Branca says the Giants were cheating, and he needs Stosh to use his power with baseball cards to go back in time and set things right. Stosh is determined to help, but he quickly learns that you can't change just one little thing in history. If he erases the "Shot Heard Round the World," he may forever alter the life of a young rookie named Willie Mays. With wisdom from all the players he has helped before—plus the surprise return of some familiar faces—Stosh uses his power to travel in time using baseball cards one last time in a fabulous finale to the adventure of a lifetime. Correlates to the Common Core State Standards in the English Language Arts Twelve-year-old Joe Stoshack is an average kid with two amazing talents: getting his hands on rare baseball cards, and traveling through time to meet the famous players they depict. Sports buffs and fans of authors like Tim Green and Jon Scieszka will love this imaginative series. Together for the first time, this collection includes: Honus & Me, featuring Honus Wagner, the

greatest shortstop ever, from the turn of the century. Honus Wagner's baseball card is the rarest and most expensive of all; one specimen sold for \$2.8 million in 2007. Jackie & Me, featuring Jackie Robinson, the first African-American player in Major League Baseball, six-time All-Star, and recipient of the Presidential Medal of Freedom and the Congressional Gold Medal. Babe & Me, featuring Babe Ruth, all-time great batter and seven-time World Series champion, who set records that still stand today. Shoeless Joe & Me, featuring Shoeless Joe Jackson, who was banned from baseball in the prime of his career and whose involvement in the Black Sox Scandal is still disputed. What's So Special About Ace 459? Andy Harris's fabulous baseball card collection, left to him by his father, is the envy of every baseball fan in town. Still, Andy would rather play ball than collect cards. He's got a natural talent for the game, like his grandfather, pro ball player Jim Harris. And Jim Harris, Ace 459, is the one card Andy would give anything to own -- he'd even trade his priceless 1952 Micky Mantle card. Then Grandpa comes to town for a visit and offers to coach Andy's ragtag team. For the first time, Andy and his friends really look good, really feel like a team. But Grampa's rules for playing the game contradict everything Andy believes about friendship and good sportsmanship. And Andy begins to wonder if Ace 459 is such a hero after all. "You wanna know who threw the fastest pitch ever?" Many baseball players claim that Satchel Paige was the fastest pitcher in the history of the game. Stosh and his coach, Flip Valentini, are on a mission to find out. With radar gun in tow, they travel back to 1942 and watch Satch pitch to power hitter Josh Gibson in the Negro League World Series. They soon learn that everything about Satch is fast—whether it's his talking, driving, or getaways. But is he really the fastest pitcher who ever lived? This baseball card adventure is a whirlwind of excitement, drama, and curveballs—starring one of the liveliest athletes in the game! Traces the story of the coveted and legendary 1901 T206 Honus Wagner baseball card, discussing how the card's history reflects the story of baseball while describing such factors as the card's release as a cigarette promotion and the hundreds of lives it has shaped. 25,000 first printing. Cannons are blasting! Bullets are flying! Wounded soldiers are everywhere! Stosh has time-traveled to 1863, right into the middle of the Civil War. In possibly his most exciting and definitely his most dangerous trip yet, Stosh has decided to answer the question for all time: did Abner Doubleday, a Civil War general, really invent the game of baseball? It's all here: big laughs, dramatic action, fast baseball games in the middle of a battlefield. You'll be blown away by this sixth amazing baseball card adventure! What would you do if you knew there was going to be a terrible accident? When Stosh travels into the past to meet Roberto Clemente, a legendary ballplayer and a beloved humanitarian, he's got only one goal: warning Roberto not to get on the doomed plane that will end his life in a terrible crash. In the sixties, Stosh meets free-spirited Sunrise, and together they travel across the country to a ball game that leaves them breathless—and face-to-face with Roberto. But when the time comes for Stosh to return to the future, he finds that the adventure has only just begun. . . . On October 1, 1932, during Game Three of the Chicago Cubs -- New York Yankees World Series, Babe Ruth belted a long home run to straightaway centerfield. According to legend, just before he hit, Babe pointed to the bleachers and boldly predicted he would slam the next pitch there. Did he call the shot or didn't he? Witnesses never agreed. Like other baseball fans, Joe Stoshack wants to know the truth. But unlike other fans, Joe has the astonishing ability to travel through time and solve one of baseball's greatest puzzles.... Money can't buy happiness, but it can buy baseball cards. When Tanner Jones came back to the hobby as an adult, he instantly fell in love with baseball cards all over again. In his signature comedic tone, Tanner retells his adventures in acquiring millions of cards, how he became a custom card creator, and the day he spent with his childhood hero, Jose Canseco, landing both of them on the cover of Beckett Baseball magazine. By popular demand, he shares the strategies used to assemble his world-famous collection, and how he quickly sold it for profit, while managing to keep several of his favorite pieces. Confessions of a Baseball Card Addict is an entertaining and insightful read for collectors of all ages. Continue reading about his adventures in cardboard at [www.TanManBaseballFan.com](http://www.TanManBaseballFan.com). Reflections on collecting baseball cards in childhood accompany remarks on the skills and achievements of players whose pictures were found in bubble gum packages Captures the experience of growing up obsessed with baseball cards and explores what it means to be a fan of the game as the author marks the stages of his life through the cards he collected as a child. The ball hit me. It sounded like a bomb going off in my head. Everything went dark. The last thing I remember was hearing somebody yell, "Call 911!" When Stosh gets hit in the head with a baseball, he's lucky to survive. Then he learns about another player who wasn't so lucky—Ray Chapman, the only player in major league history to get hit by a ball and die. If only they'd had batting helmets back then . . . Get ready to go back in time as Stosh travels to 1920 to try to save Ray—and meets Babe Ruth, Tris Speaker, and even Harry Houdini. This baseball card adventure is a wild ride to a moment that changed baseball history forever! "This chapter book series by Dan Gutman is a more advanced version of the Magic Tree House series where the historical adventures are all baseball focused. I highly recommend this book to baseball fans and action/adventure fans" (Brightly.com). When Joe Stoshack's dad ends up in the hospital after a car accident, he has two words to say to his son: Mickey Mantle. For Stosh has a special power—with a baseball card in hand, he can travel back in time. And his dad has a rare card—Mantle's valuable 1951 rookie card. "I've been thinking about it for a long time. Go back to 1951. You're the only one who can do it," Dad whispers. That night Stosh grips the card and prepares for another magical adventure. But when he opens his eyes, he's not in Yankee Stadium—he's in Milwaukee on June 8, 1944. And how he wound up there is not half as surprising as what he finds! With his ability to travel through time by using baseball cards, Joe goes back to 1947 to meet Jackie Robinson, turning into a black boy in the process. An encyclopedia designed especially to meet the needs of elementary, junior high, and senior high school students. Joe Stoshack lives for baseball. He knows everything there is to know about the game -- except how to play well. His specialty is striking out. Stosh feels like a real loser, and when he takes a low-paying job cleaning a bunch of junk out of his neighbor's attic, he feels even worse -- until he comes across a little piece of cardboard that takes his breath away. His heart is racing. His brain is racing. He can hardly believe his eyes. Stosh has stumbled upon a T-206 Honus Wagner -- the most valuable baseball card in the world! And he's about to find out that it's

worth a lot more than money.... With more than 2 million copies sold, the Baseball Card Adventures series from New York Times bestselling author Dan Gutman hits it out of the park! Now all twelve books are together in one complete collection, the perfect gift for middle grade baseball fans. Twelve-year-old Joe "Stosh" Stoshack loves baseball and knows almost everything about the sport. But there are some things you just have to see with your own eyes. So when Stosh discovers he has the power to travel through time using a baseball card as his time machine, he sets off to meet some of the greatest baseball players of all time. From Babe Ruth's "called shot" in the 1932 World Series to Shoeless Joe Jackson's role in the Black Sox Scandal, Stosh goes on a series of dangerous missions to solve baseball's biggest mysteries, right wrongs, and even save lives. With black-and-white photographs and stats throughout the books, plus back matter separating fact from fiction, the Baseball Card Adventures series is perfect for baseball fans and history buffs! This gift-worthy, grand slam box set includes: Honus & Me Jackie & Me Babe & Me Shoeless Joe & Me Mickey & Me Abner & Me Satch & Me Jim & Me Roberto & Me Ray & Me Ted & Me Willie & Me Joe Stoshack is beginning to think life can't get much worse. The thing he likes best in the whole world is baseball. He knows everything there is to know about the game...except how to hit home runs. His specialty seems to be striking out. But Joe's life is about to change in the most amazing way. . . When Joe gets a job cleaning old Miss Young's attic he's not too happy about it. The place is filled with tons of worthless trash, and he's only getting paid \$5 for hauling it out. Suddenly Joe finds a little piece of cardboard. He's holding the world's most valuable baseball card. Joe is rich-really rich-but it's more than that. Suddenly-strangely-Joe is face-to-face with the player on the card...traveling through time with one of the greatest ballplayers who ever lived. Joe Stoshack is beginning to think life can't get much worse. The thing he likes best in the whole world is baseball. He knows everything there is to know about the game...except how to hit home runs. His specialty seems to be striking out. But Joe's life is about to change in the most amazing way. . . When Joe gets a job cleaning old Miss Young's attic he's not too happy about it. The place is filled with tons of worthless trash, and he's only getting paid \$5 for hauling it out. Suddenly Joe finds a little piece of cardboard. He's holding the world's most valuable baseball card. Joe is rich-really rich-but it's more than that. Suddenly-strangely-Joe is face-to-face with the player on the card...traveling through time with one of the greatest ballplayers who ever lived. Baseball Card Adventure series. Three fan favorites from the sensational Baseball Card Adventures series, which has sold more than 2 million books, are now together in one box set! Twelve-year-old Joe "Stosh" Stoshack has an amazing ability. He can travel through time using baseball cards! With the help of his power, Joe heads back to meet some of the greatest baseball players of all time. Whether it's seeing Babe Ruth's famous "called shot" home run up close, asking Jackie Robinson what it was like to break baseball's color barrier, or watching Honus Wagner play in the 1909 World Series, Joe gets right to the heart of baseball's biggest moments. With black-and-white photographs and stats throughout the books, plus back matter separating fact from fiction, New York Times bestselling author Dan Gutman's Baseball Card Adventures bring some of the greatest players in American history to life. This box set includes three favorites from the series: Jackie & Me Babe & Me Honus & Me The legendary ballplayer chronicles the 1956 season when he competed with Ted Williams for the batting title, saved Don Larsen's perfect game, and had wild times with teammates Whitey Ford and Billy Martin With more than 2 million books sold, the Baseball Card Adventures bring the greatest players in history to life! On October 1, 1932, during Game Three of the Chicago Cubs–New York Yankees World Series, Babe Ruth belted a long home run to straightaway centerfield. According to legend, just before he hit, Babe pointed to the bleachers and boldly predicted he would slam the next pitch there. Did he call the shot or didn't he? Witnesses never agreed. Like other baseball fans, twelve-year-old Joe Stoshack wants to know the truth. But unlike other fans, Joe has the astonishing ability to travel through time using baseball cards—and now he's determined to settle one of baseball's greatest debates. With historical photos and back matter to separate the facts from the fiction, New York Times bestselling author Dan Gutman takes readers on a page-turning trip through baseball's past. This is the most comprehensive and respected vintage baseball card price guide on the market--considered to be the "bible" of the hobby. The Standard Catalog of Baseball Cards (2012), 21st Edition, contains thousands of card values covering cards from approximately 5,000 sets released between 1863-1981. In the 21st Edition, you'll find more than 5,000 photos, explanations for each set, unique features, size, and many additional details. Detailed pricing information and values are included. The Standard Catalog of Baseball Cards has been, and continues to be, a core title produced by Krause Publication...going on 21 years! If you collect baseball cards, this is a must-have annually! In the wake of the great baseball card bubble of the late 1980s and early 1990s - a time period in which new baseball card issues were wildly overproduced - everybody knows that modern baseball cards are worthless, and that valuable cards are strictly a vintage thing. And yet, many of the most valuable cards of the last 40-50 years have been printed in the last five to ten years. How is it possible that a Bowman Chrome Yasiel Puig card issued in the fall of 2013 sold for \$18,000 in January 2014, or that a Bowman Chrome Mike Trout card issued in 2009 sold for \$16,000 in February 2014? And how is it that two 1993 SP Derek Jeter rookie cards sold for \$32,500 each in December 2013, at a time when many other copies of the same card were running in the \$100-\$150 range? Indeed, the investment profile of the modern baseball card and sports cards in general has improved dramatically over the past 20 years. In The Modern Baseball Card Investor, Jeff Hwang explains why, and shows you how you, t Sometimes you can change history . . . and sometimes history can change you. When Stosh travels into the past to meet Roberto Clemente, a legendary ballplayer and a beloved humanitarian, he's got only one goal: warning Roberto not to get on the doomed plane that will end his life in a terrible crash. In the sixties, Stosh meets free-spirited Sunrise, and together they travel across the country to a ball game that leaves them breathless—and face-to-face with Roberto. But when the time comes for Stosh to return to the future, he finds that the adventure has only just begun. . . . Join Stosh and Sunrise on a journey that will take you into the past, from the excitement of Woodstock to a life-changing encounter with Roberto Clemente—and into a surprising future! “An entertaining history of baseball cards . . . An engaging book on a narrow but

fascinating topic” (The Washington Post). When award-winning journalist Dave Jamieson’s parents sold his childhood home a few years ago, he rediscovered a prized boyhood possession: his baseball card collection. Now was the time to cash in on the “investments” of his youth. But all the card shops had closed, and cards were selling for next to nothing online. What had happened? In *Mint Condition*, his fascinating, eye-opening, endlessly entertaining book, Jamieson finds the answer by tracing the complete story of this beloved piece of American childhood. Picture cards had long been used for advertising, but after the Civil War, tobacco companies started slipping them into cigarette packs as collector’s items. Before long, the cards were wagging the cigarettes. In the 1930s, cards helped gum and candy makers survive the Great Depression. In the 1960s, royalties from cards helped transform the baseball players association into one of the country’s most powerful unions, dramatically altering the game. In the ’80s and ’90s, cards went through a spectacular bubble, becoming a billion-dollar-a-year industry before all but disappearing, surviving today as the rarified preserve of adult collectors. *Mint Condition* is charming, original history brimming with colorful characters, sure to delight baseball fans and collectors. “Jamieson explores the history of card collecting through an entertaining cast of characters . . . For anyone who can recall being excited to rip open their newest pack of cards, *Mint Condition* is a treat.” —Forbes

With more than 1.5 million books sold, the *Baseball Card Adventures* series brings the greatest players in history to life! Joe “Stosh” Stoshack has an incredible ability. He can travel through time using baseball cards. But the FBI has learned of his talent, and now they have a mission for him: go back to 1941 and warn President Roosevelt about the attack on Pearl Harbor! Stosh is reluctant, until he finds out that his “ticket” to 1941 is a Ted Williams card. Williams was one of the greatest hitters of all time, even though he lost years of his career to serve in the Marines. How many more home runs would the Splendid Splinter have hit if he had those years back? What if Stosh can prevent the attack on Pearl Harbor and convince Williams not to serve in the military? With black-and-white photographs and stats throughout, plus back matter separating fact from fiction, *Ted & Me* is the perfect mix of history and action for every young baseball fan. Details statistics from American professional baseball teams and players from 1900 through the previous season, including draft information, lists of award winners and world champion teams, career records, Negro League statistics, and facts about the teams, managers, ballparks, and more. Original. Relates unusual or unexpected events that turned the tide of victory in World Series games. Joey, who loves baseball but is not very good at it, finds a valuable 1909 Honus Wagner card and travels back in time to meet Honus. The true story and bizarrely brilliant art of the creative duo Mashable called “the Rembrandt and Picasso of vandalized baseball cards.” Every day since 2012, brothers Beau and Bryan Abbott have drawn crude jokes on their old trading cards from the ’80s and ’90s and posted them on Tumblr, Twitter, and Instagram as *Baseball Card Vandals*. Now the fruits of this completely unnecessary labor have been collected in this stunningly absurd book. Inside you’ll find a collection of over 200 “expertly” vandalized cards—including dozens of never-before-seen artworks—that blend the Vandals’ signature oddball humor and artistic flair with a charming dose of sports nostalgia. Featuring an introduction on the *Baseball Card Vandals* history and process as well as a beautiful design inspired by vintage baseball cards, this book will be a hit with sports fans, art lovers, memorabilia collectors, pop culture watchers, Internet geeks, comedy connoisseurs, and permanent marker sniffers everywhere. With more than 1.5 million books sold, the *Baseball Card Adventures* series brings the greatest players in history to life. Featuring black-and-white photographs and stats throughout, plus back matter separating fact from fiction, *Willie & Me* is the perfect mix of history and action for every young baseball fan. Stosh thought he was finished traveling back in time. But then Ralph Branca shows up in his room one night, begging for Stosh’s help. In 1951, Branca pitched a ball to Bobby Thomson that would become the “Shot Heard Round the World,” a home run that won the National League pennant for the New York Giants and changed the lives of Branca and Thomson forever. Branca says the Giants were cheating, and he needs Stosh to use his power with baseball cards to go back in time and set things right. Stosh is determined to help, but he quickly learns that you can’t change just one little thing in history. If he erases the “Shot Heard Round the World,” he may forever alter the life of a young rookie named Willie Mays. With wisdom from all the players he has helped before—plus the surprise return of some familiar faces—Stosh uses his power to travel in time using baseball cards one last time in a fabulous finale to the adventure of a lifetime. Correlates to the Common Core State Standards in the English Language Arts

With his ability to travel through time by using baseball cards, Joe goes back to 1947 to meet Jackie Robinson, turning into a black boy in the process. With the help of a magic baseball card, Joe travels back to the time of Jackie Robinson where he learns lessons in history and of courage. Biographical profiles and fun factoids of 100 of the most memorable names in baseball history. The names I’m profiling here are divided into four groups (admittedly a few of these players could qualify for more than one category):

- *Baseball Poets/Men of (Few Different) Letters*: Players with rhyming names and/or alliterative names.
- *Dirty Names Done Dirt Cheap*: Players with scatological or otherwise naughty names.
- *Sounds Good to Me*: Players with mellifluous/melodious names.
- *No Focus Group Convened*: Players whose names don’t fall into one of the prior three categories, or ones that might involve us questioning the intentions of the player’s parents.

Each player profile within has the following:

- general demographic information (name they played under, their full name at birth, date of birth/death, years active in the majors, positions played, etc.)
- etymology/definition of each part of their given name
- baseball biography (generally, how they made it to the majors, what they did while they were there)
- best day (a recap of a great day in their major league career)
- the wonder of his name (why his name is memorable to me/us)
- not to be confused with (names that sound and/or look like the player’s name)
- fun anagrams (anagrams of their given names, just because I can)
- ephemera (factoids, tidbits, trivia about the player, details regarding their parents, their family and their life after baseball)

What would you do if you had a chance to save someone’s life? When Stosh gets hit on the head with a baseball, he’s lucky to survive. Then he learns about another player who wasn’t so lucky—Ray Chapman, the only player in major league history to get hit by a pitched ball and die. Can Stosh use his time-traveling abilities to save Ray Chapman’s life, and the reputation of the

pitcher who threw the ball? He's going to try! Along the way, he'll meet Babe Ruth, Tris Speaker, and even Harry Houdini. But when Stosh falls into a Houdini-level trap, the question isn't just whether he can save Ray—but whether he can escape from 1920. Baseball Card Adventure series. He was the world's greatest athlete, and a hero—until his medals were taken away. Stosh is shocked when his enemy, Bobby Fuller, begs him for a favor. He wants Stosh to take him back in time to meet Native American Jim Thorpe—an Olympic champion who lost his medals in a scandal. Thorpe went on to play professional baseball and football, but he could never again achieve such fame. His name was disgraced. Join Stosh and Fuller on a quest to save Jim's reputation. You'll meet Christy Mathewson, John McGraw, and the rest of the New York Giants in this eighth exciting, action-packed baseball card adventure! Baseball & Bubble Gum: The 1952 Topps Collection details the most iconic postwar baseball set in hobby history. With the end of World War II, the advent of television, and an explosion of love for our National Pastime, the players making up this historic collection became bigger than life. Mantle, Berra, Robinson, and Spahn are just a few of the stars who helped Americans forget the ravages of war and who opened the door to Major League Baseball's desegregation that was closed for so many years. Each player narrative in this book gives you a glimpse of what life was like for these athletes during and after World War II. Many of these men fought overseas, and some of them were even Purple Heart recipients. Organized in chapters by the Hall of Famers, the Commons, and the Uncommons, it's interesting to see that the love of baseball was the common thread between players like Hall of Famer Duke Snider; an uncommon player like Bobby Shantz, who, although is not in Cooperstown, had a wonderful career; and a typical common player like Jim Busby, who played day in and day out without any fanfare. The last chapter of the book discusses the great appeal of the 1952 Topps set; how the collection was developed; the nuances of particular cards, along with the scarcity, popularity, and in some cases, the card value. This set became the template for card collecting, and it is still going strong after 68 years. Kids and adults have been trading and collecting their favorite players for years. Today, collecting has become a big business, but when all is said and done, we are all still kids who love those little cardboard pieces of art. This book is a fun read for baseball lovers, card collectors, and baseball historians. Grab yourself some bubble gum, sit back, and enjoy the journey into the decade of "The Whiz Kids," "Dem Bums," and "The Bronx Bombers." When Joe Stoshack hears about Shoeless Joe Jackson -- and the gambling scandal that destroyed the star player's career -- he knows what he has to do. If he travels back in time with a 1919 baseball card in his hand, he just might be able to prevent the infamous Black Sox Scandal from ever taking place. And if he could do that, Shoeless Joe Jackson would finally take his rightful place in the Baseball Hall of Fame. But can Stosh prevent that tempting envelope full of money from making its way to Shoeless Joe's hotel room before the big game?

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